



HANDONG
UNITWIN
FELLOWSHIP



School of
Education

Lecture 12

Spring 2024

C-EDUC2: Technology for Teaching and Learning 1

Dexter M. Balajadia, LPT, Ph.D.

Professor / Lecturer

Lecture 12



Global Citizenship and Netizenship

Image 1: *Filipino Children Among Nationalities With Highest Exposure To Online Threats Globally, Says Study (Source: Bennett, 2023: Online)*

Springboard Discussion

Technology
changed how
we live our
lives.

then

now



Image 2: *Making life lighter: on improving laundry* (Source: Mukherjee & van Steenberg, n.d.: Online)



Image 3: *Bikers roll out new laundry solution in Batangas* (Source: The International Filipino, 2015: Online)

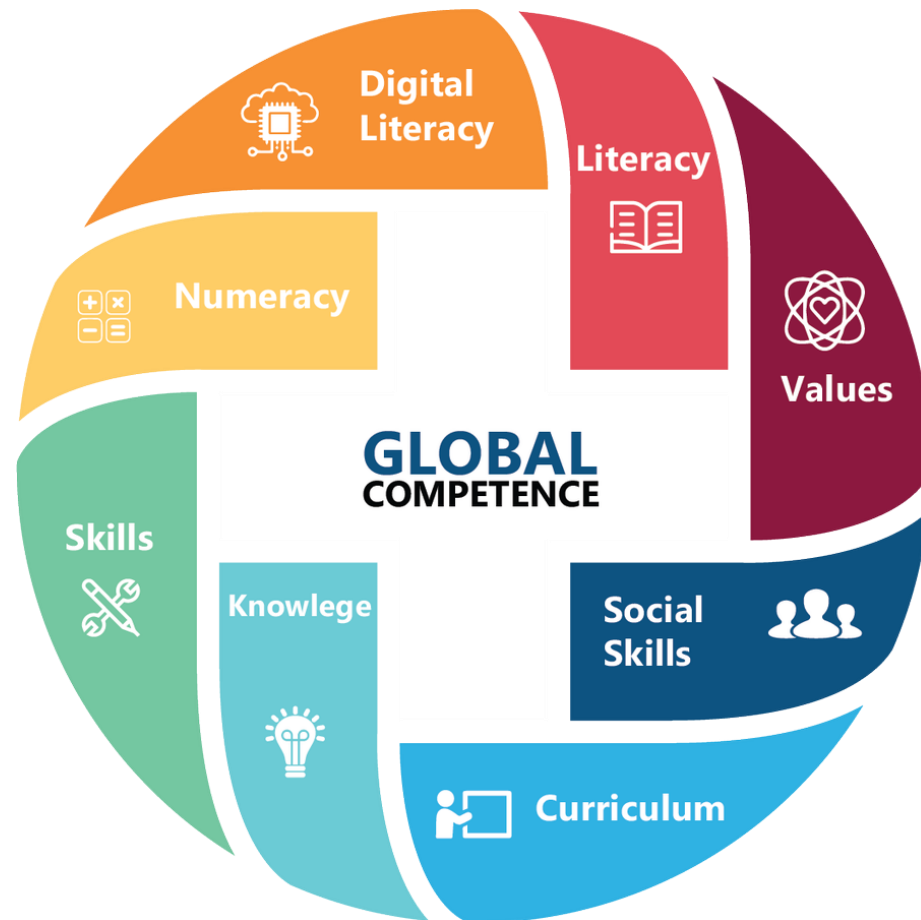
Looking back at LECTURE 11



VR and AR have many educational benefits, such as making learning more fun, accessible, and facilitative of understanding. As these technologies evolve, they give teachers and students new ways to learn and improve outcomes.

Discussing an Educational Issue

Image 5: Global Competence - The New Centre of Teaching and Learning (Source: Nancarrow, 2021: Online)



Attuning teaching and learning to make students future-ready



Lecture Objectives

- 1. Identify and describe the elements of global citizenship in the context of technologizing the teaching and learning process; and,**
- 2. Discuss responsible netizenship based on global citizenship in education.**

Topic 1: Global Citizenship



How do teachers make
children become
Globally Competent?

Topic 1: Global Citizenship

Global citizens are well-versed in the world and how they fit within it. They can be considered a global citizen when they have engaged members of society who collaborate with others to make the world a better, more equitable place.



Image 6: *Global Citizenship Education: Taking it local*
(Source: UNESCO: Education 2030: Online)

Topic 1: Global Citizenship



Embracing differences, fostering inclusivity, and valuing unique perspectives.

Unity, mutual support, shared goals, collective strength

Recognizing common bonds, valuing everyone, fostering empathy together.



Topic 1: Elements of Global Citizenship

Cultural Inclusivity

Ethical Use of Technology

Global Cooperation

Problem-Solving Skills

Access to Information

Equity in Education

Digital Literacy

Sustainable Development



Topic 1: Elements of Global Citizenship

Cultural Inclusivity

Global Cooperation

Access to Information

Digital Literacy

**Differences in
character and
cultural background
are a good
standpoint to learn to
be inclusive**



Topic 1: Elements of Global Citizenship

Cultural Inclusivity

Global Cooperation

Access to Information

Digital Literacy

**Collaborative role
play develops
learners' teamwork,
communication,
and problem-
solving skills.**



Topic 1: Elements of Global Citizenship

Cultural Inclusivity

Global Cooperation

Access to Information

Digital Literacy

**Finding ways to get
comprehensive
information of
social issues locally
and internationally**



Topic 1: Elements of Global Citizenship

Cultural Inclusivity

Global Cooperation

Access to Information

Digital Literacy

**Ability to use digital
and internet tools
efficiently,
effectively, and
ethically**



Topic 1: Elements of Global Citizenship

**Respect and
integrity when
extracting, utilizing,
and sharing
information**

Ethical Use of Technology

Problem-Solving Skills

Equity in Education

Sustainable Development



Topic 1: Elements of Global Citizenship

**Developing
analytical and
critical thinking
skills to generate
solutions and
innovations.**

Ethical Use of Technology

Problem-Solving Skills

Equity in Education

Sustainable Development



Topic 1: Elements of Global Citizenship

**Respect for
diversity and treat
differences as
complementation**

Ethical Use of Technology

Problem-Solving Skills

Equity in Education

Sustainable Development



Topic 1: Elements of Global Citizenship

**Focus on SDGs 4
and 10, Quality
Education and
Reducing
inequalities**

Ethical Use of Technology

Problem-Solving Skills

Equity in Education

Sustainable Development

Topic 2: Netizenship



How are children
educated to be
respectful and
responsible in **online
communities?**

Image 8: UNICEF: Government, kids face new risks
online (Source: Lee-Brago, 2017: Online)

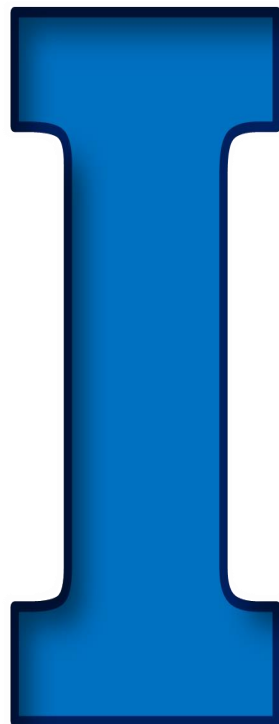


Topic 2: Netizenship



Topic 2: Global Citizenship and Netizenship

5I's of relationship



Integrity

Involvement

Interconnectedness

Information Technology

Impact on Society

Topic 2: Global Citizenship and Netizenship

5I's of relationship



Integrity
Involvement
Interconnectedness
Information Technology
Impact on Society



**Maintaining
honesty, ethical
conduct, and
active moral
values**



Topic 2: Global Citizenship and Netizenship

5I's of relationship

I
Integrity
Involvement
Interconnectedness
Information Technology
Impact on Society

**Participating and
collaborating in
addressing
global concerns.**



Topic 2: Global Citizenship and Netizenship



Integrity
Involvement
Interconnectedness
Information Technology
Impact on Society

5I's of relationship

Collaboration,
Teamwork,
Corroboration of
ideas



Topic 2: Global Citizenship and Netizenship



Integrity
Involvement
Interconnectedness
Information Technology
Impact on Society

5I's of relationship

**Digital
networks,
data privacy,
proper use of
software**



Topic 2: Global Citizenship and Netizenship

5I's of relationship

I
Integrity
Involvement
Interconnectedness
Information Technology
Impact on Society

Future-ready people;
Strategic use of online
application promoting
fairness empathy, and
inclusivity.



Lecture 12: CONCLUSION

Cultivating global citizenship and responsible netizenship in school nurtures empathy, ethical conduct, and well-informed participation in the digital realm, equipping students to contribute constructively to the global community and tackle intricate international issues.



References

- Bennett (2023). *Filipino Children Among Nationalities With Highest Exposure To Online Threats Globally, Says Study*. [Online Image] [Accessed on May 25, 2024] <https://www.smartparenting.com.ph/parenting/real-parenting/filipino-children-online-threats-a1856-20220530>
- Bilbao, P.P., Dequilla, M.A.C.V., Rosano, D.A., & Boholano, H.B. (2019). *Technology for teaching and learning 1: OBE-, PPST-, and ICT competency-based*. Quezon City, Philippines: Lorimar Publishing Inc.
- Cummins, H. (2021). *Ten ways to foster Global Citizenship in our pupils*. [Online Image][Accessed on June 4, 2024] <https://www.educatetogether.ie/update/fostering-global-citizenship/>



References

- Deardorff, D., Kiwan, D., & Park, S. (2018). *Global citizenship education: Taking it local*. UNESCO-UNESDOC Digital Library. [Online Images & Article][Accessed on April 17, 2023] <https://unesdoc.unesco.org/ark:/48223/pf0000265456>
- Dimagiba, J.P. (2022). *How mobile games affect students* [Online Image] [Accessed on May 22, 2024][Online Image] <https://thepost.net.ph/the-feed/technology/how-mobile-games-affect-students/>
- Lee-Brago, P. (2017). *UNICEF: Government, kids face new risks online* [Accessed on June 4, 2024][Online Image] <https://www.philstar.com/headlines/2017/12/12/1767906/unicef-government-kids-face-new-risks-online>



References

- Mukherjee, M. & van Steenberg, F. (n.d.). *Making life lighter: on improving laundry*. [Online Image][Accessed on June 3, 2024]
<https://thewaterchannel.tv/thewaterblog/making-life-lighter-on-improving-laundry/>
- Nancarrow, G. (2021). *Global Competence - The New Centre of Teaching and Learning*. [Online Image][Accessed on June 3, 2024]
<https://x.com/gavinnancarrow/status/1382169127918346240>
- The International Filipino (2015). *Bikers roll out new laundry solution in Batangas*. [Online Image][Accessed on June 3, 2024]
<https://theinternationalfilipino.wordpress.com/2015/10/02/bikers-roll-out-new-laundry-solution-in-batangas/>