

# *Advanced Programming*



## **Week 2**

### **Java Collections**

- Set Interface
- Map Interface
- Collection Algorithms
- Benefits of Java Collections Framework

**Tilahun Melak(PhD)**

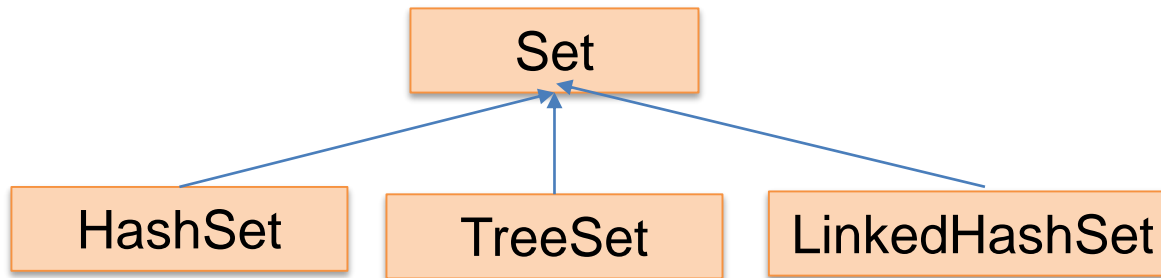
**September, 2025**

# Objectives

At the end of this lecture students will be able to :

- Implement the Set Interface
- Implement the Map Interface
- Explain the main Collection Algorithms
- Discuss the Benefits of Java Collection Framework

# Set Interface



- The Set interface is a collection that does not allow duplicate elements.
- Its common implementations include HashSet ,TreeSet and LinkedHashSet .
- Same methods as Collection
  - different contract - no duplicate entries

# Set Interface Cntd...

- In the Set interface the following fundamental methods are defined:
  - **boolean add(Object o)** - reject duplicates
  - **Iterator iterator()**
- Provides an Iterator to navigate through the elements in the Set
- No guaranteed order in the basic Set interface
- There is a SortedSet interface that extends Set

# HashSet

- Find and add elements very quickly
  - uses hashing implementation in HashMap
- Hashing uses an array of linked lists
  - The **hashCode()** is used to index into the array
  - Then **equals()** is used to determine if element is in the (short) list of elements at that index

# HashSet Cntd...

- No order imposed on elements
- HashSet stores its elements in a hash table
- The **hashCode()** method and the **equals()** method must be compatible
  - if two objects are equal, they must have the same **hashCode()** value

# TreeSet

- Elements can be added in any sequence.
- TreeSet automatically arranges them in sorted order.
- Iterating over the TreeSet always follows this sorted order.

# TreeSet Cntd...

- Default order is defined by natural order
  - objects implement the Comparable interface
  - TreeSet uses **compareTo(Object o)** to sort elements
- Can use a different Comparator
  - provide Comparator to the TreeSet constructor

# LinkedHashSet

- **Extends:** HashSet (no new methods)
- **Order:** Maintains insertion order via a linked list
- **Storage:** Uses hash codes internally for fast access

# Linked HashSet Cntd...

- The `LinkedHashSet` class supports four constructors.
- **Default constructor**
  - `LinkedHashSet()` → Creates an empty `LinkedHashSet` with default settings.
- **From Collection**
  - `LinkedHashSet(Collection c)` → Builds a set containing all elements of the specified collection.
- **With Capacity**
  - `LinkedHashSet(int capacity)` → Creates a set with the given initial capacity (auto-expands as needed).
- **With Capacity & Load Factor**
  - `LinkedHashSet(int capacity, float fillRatio)` → Creates a set with specified capacity and load factor (fill ratio).

# Comparison Among Set Implementations

	<b>HashSet</b>	<b>TreeSet</b>	<b>Linked HashSet</b>
Storage Type	Hash Table	Red-Black Tree	Hash Table with a Linked List
Performance	Best performance	Slower than HashSet	Little costly than HashSet
Order of Iteration	No guarantee of order of iteration	Order based	Orders elements based on insertion

# Example: HashSet and Iterator

```
import java.util.*;

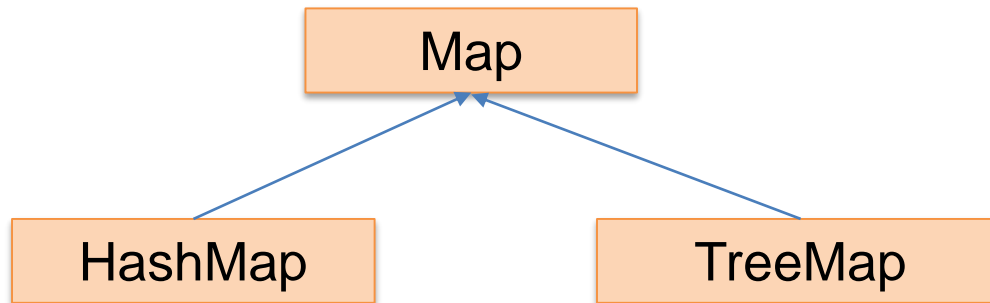
public class HS {
    public static void main(String args[])
    {HashSet <String> hs = new HashSet<String>();
    hs.add("Ethiopia");
    hs.add ("America");
    hs.add ("Japan");
    hs.add ("China");
    hs.add ("America");
    hs.add("S. Korea");

    System.out.println ("HashSet = " + hs);

    Iterator it = hs.iterator ();

    System.out.println ("Elements Using Iterator: ");
    while (it.hasNext() )
    { String s = (String) it.next ();
      System.out.println(s); } } }
```

# Map Interface



- Stores key/value pairs
- Maps from the key to the value
- Keys are unique
  - a single key only appears once in the Map
  - a key can map to only one value
- Values do not have to be unique

# Map Interface Cntd...

- HashMap
  - The keys are a set - unique, unordered
  - Fast
- TreeMap
  - The keys are a set - unique, ordered
  - Same options for ordering as a TreeSet
    - Natural order (Comparable, compareTo(Object))*
    - Special order (Comparator, compare(Object, Object))*

# Map Methods

- Map provides several useful methods:
  - Object put(Object key, Object value)
  - Object get(Object key)
  - Object remove(Object key)
  - boolean containsKey(Object key)
  - boolean containsValue(Object value)
  - int size()
  - boolean isEmpty()

# Map Views

- **Iterating over a Map**
- **Set `keySet()`** → Returns a *Set* of all keys in the Map
- **Collection `values()`** → Returns a *Collection* of values (not a *Set*, since different keys may map to the same value)
- **Set `entrySet()`** → Returns a *Set* of key–value pairs
  - Uses the nested **`Map.Entry`** interface for each element

# Example: HashSet and Iterator

```
import java.util.*;
class HashMapDemo
{ public static void main(String args[])
  {
    HashMap<Integer, String> hm = new HashMap<Integer, String> ();
    hm.put (101, "Alemu");
    hm.put (102, "Kuma");
    hm.put (103, "Hanna");
    hm.put (104, "Mahesh");
    hm.put (105, "Kidst");
    Set<Integer> set = new HashSet<Integer>();
    set = hm.keySet();
    System.out.println (hm.get(101));} }
```

# Bulk Operations

- In addition to the basic operations, a Collection provide “bulk” operations;
  - **boolean containsAll(Collection c);**
  - **boolean addAll(Collection c); // Optional**
  - **boolean removeAll(Collection c); // Optional**
  - **boolean retainAll(Collection c); // Optional**
  - **void clear(); // Optional**
  - **Object[] toArray();**
  - **Object[] toArray(Object a[]);**

# Collection Algorithms

- The Java Collections Framework provides several algorithms applicable to collections and maps.
- These algorithms are implemented as static methods in the Collections class.
- Key method:
  - **static int binarySearch(List list, Object value, Comparator c)**
    - Searches for value in a list ordered by comparator c.
    - Returns the index of the value if found, otherwise -1.
  - **static int binarySearch(List list, Object value)**
    - Searches for value in list.
    - The list must be sorted.
    - Returns the position of value in list, or -1 if value is not found.

# Collection Algorithms Cntd...

- **static void copy(List list1, List list2)**
  - Copies the elements of list2 to list1.
- **static Enumeration enumeration(Collection c)**
  - Returns an enumeration over c.
- **static void fill(List list, Object obj)**
  - Assigns obj to each element of list.
- **static int indexOfSubList(List list, List subList)**
  - Searches list for the first occurrence of subList.
  - Returns the index of the first match, or .1 if no match is found.
- **static int lastIndexOfSubList(List list, List subList)**
  - Searches list for the last occurrence of subList.
  - Returns the index of the last match, or .1 if no match is found.

# Collection Algorithms Cntd...

- **static ArrayList list(Enumeration enum)**
  - Returns an ArrayList that contains the elements of enum.
- **static Object max(Collection c, Comparator comp)**
  - Returns the maximum element in c as determined by comp.
- **static Object max(Collection c)**
  - Returns the maximum element in c as determined by natural ordering.
  - The collection need not be sorted.
- **static Object min(Collection c, Comparator comp)**
  - Returns the minimum element in c as determined by comp.
  - The collection need not be sorted.
- **static Object min(Collection c)**
  - Returns the minimum element in c as determined by natural ordering.

# Collection Algorithms Cntd...

- **static List nCopies(int num, Object obj)**
  - Returns num copies of obj contained in an immutable list.
  - num must be greater than or equal to zero.
- **static boolean replaceAll(List list, Object old, Object new)**
  - Replaces all occurrences of old with new in list.
  - Returns true if at least one replacement occurred. Returns false, otherwise.
- **static void reverse(List list)**
  - Reverses the sequence in list.
- **static Comparator reverseOrder( )**
  - Returns a reverse comparator.

# Collection Algorithms Cntd...

- **static void rotate(List list, int n)**
  - Rotates list by n places to the right.
  - To rotate left, use a negative value for n.
- **static void shuffle(List list, Random r)**
  - Shuffles (i.e., randomizes) the elements in list by using r as a source of random numbers.
- **static void shuffle(List list)**
  - Shuffles (i.e., randomizes) the elements in list.
- **static Set singleton(Object obj)**
  - Returns obj as an immutable set. This is an easy way to convert a single object into a set.
- **static List singletonList(Object obj)**
  - Returns obj as an immutable list. This is an easy way to convert a single object into a list.

# Collection Algorithms Cntd...

- **static Map singletonMap(Object k, Object v)**
  - Returns the key/value pair k/v as an immutable map.
  - This is an easy way to convert a single key/value pair into a map.
- **static void sort(List list, Comparator comp)**
  - Sorts the elements of list as determined by comp.
- **static void sort(List list)**
  - Sorts the elements of list as determined by their natural ordering.
- **static void swap(List list, int idx1, int idx2)**
  - Exchanges the elements in list at the indices specified by idx1 and idx2.
- **static Collection synchronizedCollection(Collection c)**
  - Returns a thread-safe collection backed by c.

# Collection Algorithms Cntd...

- **static List synchronizedList(List list)**
  - Returns a thread-safe list backed by list.
- **static Map synchronizedMap(Map m)**
  - Returns a thread-safe map backed by m.
- **static Set synchronizedSet(Set s)**
  - Returns a thread-safe set backed by s.
- **static SortedMap synchronizedSortedMap(SortedMap sm)**
  - Returns a thread-safe sorted set backed by sm.
- **static SortedSet synchronizedSortedSet(SortedSet ss)**
  - Returns a thread-safe set backed by ss.

# Collection Algorithms Cntd...

- **static Collection unmodifiableCollection(Collection c)**
  - Returns an unmodifiable collection backed by c.
- **static List unmodifiableList(List list)**
  - Returns an unmodifiable list backed by list.
- **static Map unmodifiableMap(Map m)**
  - Returns an unmodifiable map backed by m.
- **static Set unmodifiableSet(Set s)**
  - Returns an unmodifiable set backed by s.
- **static SortedMap unmodifiableSortedMap(SortedMap sm)**
  - Returns an unmodifiable sorted map backed by sm.
- **static SortedSet unmodifiableSortedSet(SortedSet ss)**
  - Returns an unmodifiable sorted set backed by ss.

# Example: Algorithms

```
import java.util.*;
public class AlgorithmsDemo
{
    public static void main(String args[])
    {
        LinkedList ll = new LinkedList();
        ll.add(new Integer(-8));
        ll.add(new Integer(20));
        ll.add(new Integer(-20));
        ll.add(new Integer(8));

        Comparator r =
        Collections.reverseOrder();
        Collections.sort(ll, r);
        // Get iterator
        Iterator li = ll.iterator();
        System.out.print("List sorted in reverse:
        ");
        while(li.hasNext()){
            System.out.print(li.next() + " ");
        }
        System.out.println();
        Collections.shuffle(ll);
        // display randomized list
        li = ll.iterator();
        System.out.print("List shuffled: ");
        while(li.hasNext()){
            System.out.print(li.next() + " ");
        }
        System.out.println();
        System.out.println("Minimum: " +
        Collections.min(ll));
        System.out.println("Maximum: " +
        Collections.max(ll));}
}
```

# Benefits of Java Collections Framework

- **Benefits of the Java Collections Framework;**
  - **Reduce programming Effort:**
    - Provides ready-to-use data structures and algorithms, allowing you to focus on the core logic of your program instead of building low-level data handling from scratch.
  - **Improves performance and quality:**
    - Offers efficient, well-tested implementations that can be easily swapped to fine-tune your program's speed and behavior.
    - You can spend more time enhancing your application rather than reinventing common structures.
  - **Supports API interoperability:**
    - Standardized collection interfaces make it easy for different libraries and APIs to work together, even if they were developed independently, ensuring smooth data exchange across components.

Oracle. (n.d.). *Introduction to collections*. The Java™ Tutorials.

# Benefits of Java Collections Framework Cntd...

- **Reduces effort to learn and to use new APIs:**
  - Many APIs naturally take collections on input and furnish them as output.
  - In the past, each such API had a small sub-API devoted to manipulating its collections. There was little consistency among these ad hoc collections sub-APIs, so you had to learn each one from scratch, and it was easy to make mistakes when using them. With the advent of standard collection interfaces, the problem went away.
- **Reduces effort to design new APIs:**
  - This is the flip side of the previous advantage.
  - Designers and implementers don't have to reinvent the wheel each time they create an API that relies on collections; instead, they can use standard collection interfaces.
- **Fosters software reuse:**
  - New data structures that conform to the standard collection interfaces are by nature reusable. The same goes for new algorithms that operate on objects that implement these interfaces.

# Exercise

- 1) Discuss the difference between List, Set and Queue?
- 2) Write a program to create three list objects l1,l2, and l3. and copy the content of l1 and l2 in to l3
- 3) Create a Map object of minimum 20 employees as `m1 <empname,salary>` and
  - 1) find total, minimum, and maximum salary.
  - 2) display name of employee with minimum, maximum and Average salary.
  - 3) Sort and display employee detail by name
- 4) Explain why and when we use List,Set and Map with concrete example

# Summary

- In today's lecture we have discussed about;
  - Set Interface
  - Map Interface
  - Collection Algorithms
  - Benefits of Java Collections Framework
  - Examples
  - Exercises

# References

- Oracle. (n.d.). Collections overview. In Java Platform, Standard Edition 8 Documentation. Oracle.
- Deitel, H. M., & Deitel, P. J. (2006). *Java™ How to Program* (7th ed.). Prentice Hall.
- Oracle. (2015). Java Platform, Standard Edition 8, API Specification: `java.util.Map`.
- Oracle. (n.d.). *The Java™ tutorials: Collections framework*. Oracle.