

## LINEAR PROGRAMMING PROBLEMS

### Basic Concepts

Feasible region.

A region in which all the constraints are satisfied simultaneously is called a feasible region.

Feasible solution.

A solution to the LPP which satisfies the non-negativity restrictions of the LPP is called a feasible solution.

Optimal solution.

Any feasible solution which optimizes the objective function is called its optimal solution.

Basic solution and Basic feasible solution

Given a system of  $m$  linear equations with  $n$  variables ( $m < n$ ), the solution obtained by setting  $n-m$  variables equal to zero and solving for the remaining  $m$  variables is called a basic solution. A basic solution in which all the basic variables are non-negative is called a basic feasible solution.

Unbounded solution.

If the values of the objective function  $Z$  can be increased or decreased indefinitely, such solutions are called unbounded solutions.

Slack and Surplus variables

The non-negative variable which is added to LHS of the constraint to convert the inequality  $\leq$  into an equation is called slack variable.

$$\sum_{j=1}^n a_{ij}x_j + s_i = b_i (i = 1, 2, \dots, m) \text{ where } s_i \text{ are called slack variables.}$$

The non-negative variable which is subtracted from the LHS of the constraint to convert the inequality  $\geq$  into an equation is called surplus variable.

$$\sum_{j=1}^n a_{ij}x_j - s_i = b_i (i = 1, 2, \dots, m) \text{ where } s_i \text{ are called surplus variables.}$$

Optimality test in a LPP

By performing optimality test we can find whether the current feasible solution can be improved or not. This is possible by finding the  $Z_j - C_j$  row. In the case of a maximization problem if all  $Z_j - C_j$  are nonnegative, then the current solution is optimal.

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Methods used to solve an LPP involving artificial variables

- i) Big M method or penalty cost method
- ii) Two-phase simplex method

Artificial variable

Any non negative variable which is introduced in the constraint in order to get the initial basic feasible solution is called artificial variable.

LPP posses a pseudo-optimal solution

An LPP possesses a pseudo-optimal solution if at least one artificial variable is in the basis at positive level even though the optimality conditions are satisfied.

Degeneracy

The concept of obtaining a degenerate basic feasible solution in a LPP is known as degeneracy. In the case of a BFS, all the non basic variables have zero value. If some basic variables also have zero value, then the BFS is said to be a degenerate BFS.

How to resolve degeneracy in a LPP

Divide each element of the rows (with tie) by the positive coefficients of the key column in that row.

Compare the resulting ratios, column by column, first in the identity and then in the body from left to right.

The row which first contains the smallest ratio contains the leaving variable.

Dual of LPP.

For every LPP there is a unique LPP associated with it involving the same data and closely related optimal solution. The original problem is then called the primal problem while the other is called its dual problem. If the primal problem is

$$\begin{aligned} &\text{Maximize } Z = CX \\ &\text{subject to } AX \leq b \\ &\quad X \geq 0 \end{aligned}$$

Then the dual is

$$\begin{aligned} &\text{Minimize } Z^* = b^T Y \\ &\text{subject to } A^T Y \geq C^T \\ &\quad Y \geq 0 \end{aligned}$$

Characteristics of canonical form.

The characteristics of canonical form are

- i) The objective function is of maximization type
- ii) All constraints are “ $\leq$ ” type
- iii) All variables  $X_i$  are non negative.

Characteristics of standard form.

The characteristics of standard form are

- i) The objective function is of maximization type
- ii) All constraints are expressed as equations
- iii) RHS of each constraint is non- negative
- iv) All variables  $X_i$  are non-negative.

General mathematical model of LPP in matrix form.

$$\text{Max or Min } Z = CX$$

$$\text{Subject to } AX (\leq = \geq) b$$

$$X \geq 0$$

### Worked out Examples

1. Egg contains 6 units of vitamin A per gram and 7 units of vitamin B per gram and cost 12 paise per gram. Milk contains 8 units of vitamin A per gram and 12 units of vitamin B per gram and costs 20 paise per gram. The daily minimum requirement of vitamin A and vitamin B are 100 units and 120 units respectively. Find the optimal product mix. Formulate this problem as a LPP.

**Solution:**

Let  $x_1$  = number of grams of eggs to be consumed

$x_2$  = number of grams of milk to be consumed

$$\text{The LPP is: Min } Z = 12x_1 + 20x_2$$

Subject to

$$6x_1 + 8x_2 \geq 100$$

$$7x_1 + 12x_2 \geq 120$$

$$x_1, x_2 \geq 0$$

2. Write the procedure of the graphical method?

**Solution:**

**Step 1:** Consider each inequality constraint as equation.

**Step 2:** Plot each equation on the graph, as each will geometrically represent a straight line.

**Step 3:** Mark the region. If the inequality constraint corresponding to a line is  $\leq$  type then the region below the line lying in the first quadrant is shaded. For the inequality

constraint  $\geq$  type, the region above the line in the first quadrant is shaded. The points lying in the common region will satisfy all the constraints simultaneously. The common region is the feasible region.

**Step 4:** Plot the objective function by assuming  $Z = 0$ . This will be a straight line passing through the origin. As the value of  $Z$  is increased from zero, the line starts moving, parallel to itself. Move the line till it is farthest away from the origin for maximization of the objective function. For a minimization problem the line will be nearest to the origin. A point of the feasible region through which this line passes will be the optimal point.

**Step 5:** Alternatively find the co-ordinates of the extreme points of the feasible region and find the value of the objective function at each of these extreme points. The point at which the value is maximum (or minimum) is the optimal point and its coordinates give the optimal solution.

3. Write the procedure of the big M method?

**Solution:**

**Step 1:** Express the problem in the standard form.

**Step 2:** Add non-negative artificial variables to the left side of each of the equations corresponding to constraints of the type  $\geq$  or  $=$ . Assign a very large penalty cost ( $-M$  for Maximization and  $M$  for Minimization) with artificial variables in the objective function.

**Step 3:** Solved the modified LPP by simplex method, until any one of the three cases that may arise.

1. If no artificial variable appears in the basis and the optimality conditions are satisfied, then the current solution is an optimal basic feasible solution.
2. If at least one artificial variable in the basis is at zero level and the optimality condition is satisfied then the current solution is an optimal basic feasible solution (though degenerate).
3. If at least one artificial variable appears in the basis at positive level and the optimality condition is satisfied then the original problem has no feasible solution. The solution satisfies the constraints but does not optimize the objective function, since it contains very large penalty  $M$  and it is called pseudo optimal solution.

4. Solve the following LPP by graphical method.

$$\text{Minimize } Z = 20x_1 + 10x_2$$

Subject to

$$x_1 + 2x_2 \leq 40$$

$$3x_1 + x_2 \geq 30$$

$$4x_1 + 3x_2 \geq 60$$

$$\& x_1, x_2 \geq 0$$

**Solution:**

Replace all the inequalities of the constraints by equation

$$x_1 + 2x_2 = 40 \quad \text{if } \begin{array}{l} x_1 = 0 \Rightarrow x_2 = 20 \\ x_2 = 0 \Rightarrow x_1 = 40 \end{array}$$

$$\therefore x_1 + 2x_2 = 40 \text{ passes through } (0,20)(40,0)$$

$$3x_1 + x_2 = 30 \text{ passes through } (0,30)(10,0)$$

$$4x_1 + 3x_2 = 60 \text{ passes through } (0,20)(15,0)$$

Plot each equation on the graph. The feasible region is ABCD.

C and D are points of intersection of lines

$$\therefore x_1 + 2x_2 = 40, \quad 3x_1 + x_2 = 30,$$

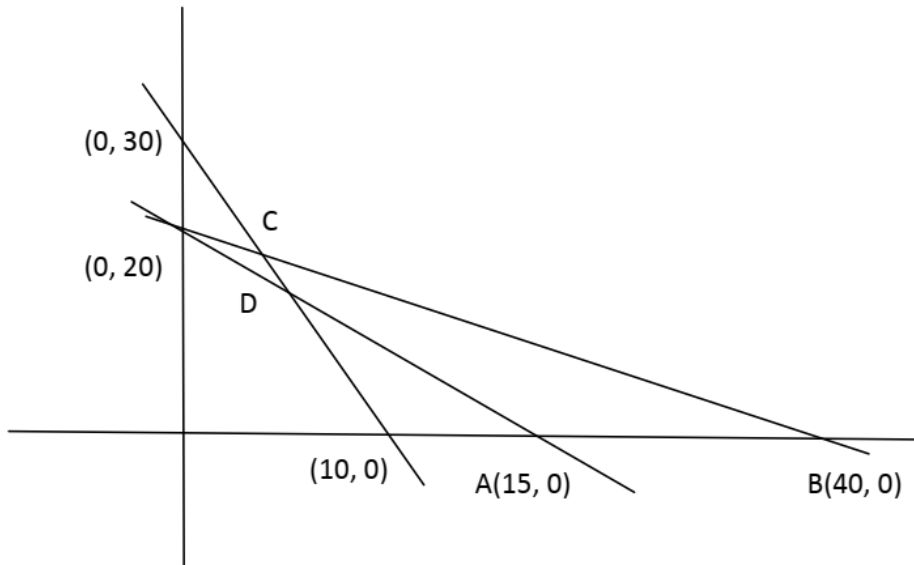
$$\text{and } 4x_1 + 3x_2 = 60, \quad x_1 + x_2 = 30$$

On solving we get C = (4, 18) D = (6, 12)

Corner points	Value of $Z = 20x_1 + 10x_2$
A (15,0)	300
B (40,0)	800
C (4,18)	260
D (6,12)	240 minimum value

$\therefore$  The minimum value of Z occurs at D (6, 12).

Hence the optimal solution is  $x_1 = 6, x_2 = 12$ .



5. Solve by the dual simplex method the following LPP

$$\text{Min } Z = 5x_1 + 6x_2.$$

$$\text{Subject to } x_1 + x_2 \geq 2$$

$$4x_1 + x_2 \geq 4$$

$$x_1, x_2 \geq 0$$

**Solution:**

By introducing slack variables  $S_1, S_2$  we get the standard form of LPP as given below.

$$\text{Max } Z = -5x_1 - 6x_2 + 0s_1 + 0s_2$$

Subject to

$$-x_1 - x_2 + s_1 = -2$$

$$-4x_1 - x_2 + s_2 = -4$$

$$x_1, x_2, s_1, s_2 \geq 0$$

Initial table

$C_J$		-5	-6	0	0
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$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$
0	$S_1$	-2	-1	-1	1	0

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← 0	S <sub>2</sub>	-4	-4	-1	0	1
	Z <sub>J</sub>	0	0	0	0	0
	Z <sub>J</sub> - C <sub>J</sub>		5↑	6	0	0

Since all  $Z_J - C_J \geq 0$  optimality conditions are satisfied. Since all  $X_{B_i} < 0$ , the current solution is not a basic feasible solution.

Since  $X_{B_2} = -4$  is most negative, the basic variable S<sub>2</sub> leaves the basis.

Since  $\text{Max} \{5/-4, 6/-1\} = -5/4$ , X<sub>1</sub> enters the basis.

First iteration: Drop S<sub>2</sub> and introduce X<sub>1</sub>

$$C_J \quad -5 \quad -6 \quad 0 \quad 0$$

C <sub>B</sub>	B	X <sub>B</sub>	X <sub>1</sub>	X <sub>2</sub>	S <sub>1</sub>	S <sub>2</sub>
← 0	S <sub>1</sub>	-1	0	-3/4	1	-1/4
-5	x <sub>1</sub>	1	1	1/4	0	-1/4
	Z <sub>J</sub>	-5	-5	-5/4	0	5/4
	Z <sub>J</sub> - C <sub>J</sub>		0	19/4	0	5/4 ↑

Since all  $Z_J - C_J \geq 0$  optimality conditions are satisfied. Since some  $X_{B_i} < 0$  the current solution is not a basic feasible solution.

S<sub>1</sub> leaves the current basis. Since  $\text{Max} \{19/-3, 5/-1\} = 5/-1$ , S<sub>2</sub> enters the basis.

Second iteration:

$$C_J \quad -5 \quad -6 \quad 0 \quad 0$$

C <sub>B</sub>	B	X <sub>B</sub>	X <sub>1</sub>	X <sub>2</sub>	S <sub>1</sub>	S <sub>2</sub>
0	S <sub>2</sub>	4	0	3	-4	1

-5	$x_1$	2	1	1	-1	0
	$Z_J$	-10	-5	-5	5	0
	$Z_J - C_J$		0	1	5	0

Since all  $Z_J - C_J \geq 0$  and all  $X_{B_i} \geq 0$ , the current basic feasible solution is optimum. The optimal solution is  $Z = 10$ ,  $x_1 = 2$ .

6. Write the algorithm of simplex method?

**Solution:**

**Step 1:** Check whether the objective function of the given LPP is to be maximized or minimized. If it is to be minimized then we convert it into a problem of maximization by  $\text{Min } Z = - \text{Max } (-Z)$

**Step 2:** Check whether all  $b_i$  are positive. If any one of  $b_i$  is negative then multiply the inequation of the constraint by -1 so as to get all  $b_i$  to be positive.

**Step 3:** Express the problem in standard form by introducing slack/surplus variables, to convert the inequality constraints into equations.

**Step 4:** Obtain an initial basic feasible solution to the problem in the form  $X_B = B^{-1}b$  and put it in the first column of the simplex table.

**Step 5:** Compute the net evaluations  $Z_J - C_J$  by using the relation

$$Z_J - C_J = C_B X_B - C_J .$$

Examine the sign of  $Z_J - C_J$ .

- (i) If all  $Z_J - C_J \geq 0$ , then the current BFS is the optimal solution.
- (ii) If at least one  $Z_J - C_J < 0$ , then proceed to the next step.

**Step 6:** If there are more than one negative  $Z_J - C_J$  choose the most negative them. Let it be  $Z_r - C_r$ .

- (i) If all  $X_{i_r} \leq 0 (i = 1, 2, \dots, m)$  then there is an unbounded solution to the given problem.

(ii) If at least one  $X_{ir} > 0 (i = 1, 2, \dots, m)$  then the variable  $X_r$  (key column) enters the basis.

**Step 7:** Compute the ratio  $\left\{ \frac{X_{Bi}}{X_{ir}} > 0 \right\}$ . Let the minimum of these ratios be

$\frac{X_{Bk}}{X_{kr}}$ . Then choose the variable  $X_k$  (key row) to leave the basic. The element

at the intersection of the key column and the key row is called the key element.

**Step 8:** Form a new basis by dropping the leaving variable and introducing the entering variable along with the associated value under  $C_B$  column. Convert the leading element to unity by dividing the key row by the key element and convert all other elements in the simplex table by using the formula

New element = Old element –

$$\{(\text{product of elements in key row and key column}) / \text{key element}\}$$

Go to Step 5 and repeat the procedure until either an optimal solution is obtained or there is an indication of unbounded solution.

7. Solve the following LPP using simplex method

$$\text{Max } Z = 15x_1 + 6x_2 + 9x_3 + 2x_4$$

Subject to

$$2x_1 + x_2 + 5x_3 + 6x_4 \leq 20$$

$$3x_1 + x_2 + 3x_3 + 25x_4 \leq 24$$

$$7x_1 + x_4 \leq 70$$

$$\&x_1, x_2, x_3, x_4 \geq 0$$

**Solution:**

Rewrite the inequality of the constraint into an equation by adding slack variables  $S_1, S_2$  and  $S_3$  the LPP becomes,

$$\text{Max } Z = 15x_1 + 6x_2 + 9x_3 + 2x_4 + 0.S_1 + 0.S_2 + 0.S_3$$

Subject to

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$$2x_1 + x_2 + 5x_3 + 6x_4 + S_1 = 20$$

$$3x_1 + x_2 + 3x_3 + 25x_4 + S_2 = 24$$

$$7x_1 + x_4 + S_3 = 70$$

$$\& x_1, x_2, x_3, x_4, S_1, S_2, S_3 \geq 0$$

Initial basic feasible solution is

$$S_1=20$$

$$S_2=24$$

$$S_3=70$$

Initial simplex table

$$C_j \quad 15 \quad 6 \quad 9 \quad 2 \quad 0 \quad 0 \quad 0$$

$C_B$	B	$X_B$	$X_1$	$X_2$	$X_3$	$X_4$	$S_1$	$S_2$	$S_3$	$\text{Min } \frac{X_B}{X_1}$
0	$S_1$	20	2	1	5	6	1	0	0	10
0	$S_2$	24	3	1	3	25	0	1	0	8
0	$S_3$	70	7	0	0	1	0	0	1	10
	$Z_j$	0	0	0	0	0	0	0	0	
	$Z_j - C_j$		-15	-6	-9	-2	0	0	0	

Since all  $Z_j - C_j \leq 0$  and the current basic feasible solution is not optimum.

First iteration:  $X_1$  enters the basis and  $S_2$  leaves the basis.

	B	$X_B$	$X_1$	$X_2$	$X_3$	$X_4$	$S_1$	$S_2$	$S_3$	$\text{Min } \frac{X_B}{X_2}$
$\leftarrow 0$	$S_1$	4	0	$1/3$	3	$-32/3$	1	$2/3$	0	12
15	$X_1$	8	1	$1/3$	1	$25/3$	0	$1/3$	0	24
0	$S_3$	14	0	$-7/3$	-7	$-172/3$	0	$-7/3$	1	-
	$Z_j$	120	15	5	15	125	0	5	0	

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	$Z_J - C_J$		0	-1 ↑	6	123	0	5		
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Since some  $Z_J - C_J \leq 0$  the current basic feasible solution is not optimum

Second iteration:

$X_2$  enters the basis and  $S_1$  leaves the basis.

The new table is

$C_B$	B	$X_B$	$X_1$	$X_2$	$X_3$	$X_4$	$S_1$	$S_2$	$S_3$
6	$X_2$	12	0	1	9	-32	3	-2	0
15	$X_1$	4	1	0	-2	57/3	-1	1	0
0	$S_3$	42	0	0	14	-132	7	-7	1
	$Z_J$	132	15	6	24	93	3	3	0
	$Z_J - C_J$		0	0	15	91	3	3	0

Since all  $Z_J - C_J \geq 0$  and the current basic feasible solution is optimum

and is given by  $\text{Max } Z = 132, X_1 = 4, X_2 = 12, X_3 = 0, X_4 = 0$ .

8. Solve by the big M method

$$\text{Minimize } Z = 4x_1 + 3x_2$$

Subject to

$$2x_1 + x_2 \geq 10$$

$$-3x_1 + 2x_2 \leq 6$$

$$x_1 + x_2 \geq 6$$

$$\& x_1, x_2 \geq 0$$

**Solution:**

Given       $\text{Minimize } Z = 4x_1 + 3x_2$

Subject to

$$\begin{aligned}2x_1 + x_2 &\geq 10 \\ -3x_1 + 2x_2 &\leq 6 \\ x_1 + x_2 &\geq 6 \\ &\& x_1, x_2 \geq 0\end{aligned}$$

That is  $\text{Max } Z = -4x_1 - 3x_2$

Subject to

$$\begin{aligned}2x_1 + x_2 &\geq 10 \\ -3x_1 + 2x_2 &\leq 6 \\ x_1 + x_2 &\geq 6 \\ &\& x_1, x_2 \geq 0\end{aligned}$$

By introducing the non negative slack, surplus and artificial variables, the standard form of the LPP is

$$\text{Max } Z = -4x_1 - 3x_2 + 0.s_1 + 0.s_2 - MR_1 - MR_2$$

Subject to

$$\begin{aligned}2x_1 + x_2 - s_1 + R_1 &= 10 \\ -3x_1 + 2x_2 + s_2 &= 6 \\ x_1 + x_2 - s_3 + R_2 &= 6 \\ &\& x_1, x_2, s_1, s_2, s_3, R_1, R_2 \geq 0\end{aligned}$$

Initial basic feasible solution is

$$R_1=10$$

$$R_2=6$$

$$S_2=6$$

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Initial iteration:

$$C_j \quad -4 \quad -3 \quad 0 \quad 0 \quad 0 \quad -M \quad -M$$

$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$	$S_3$	$R_1$	$R_2$	Min
-M	$R_1$	10	2	1	-1	0	0	1	0	5
0	$S_2$	6	-3	2	0	1	0	0	0	-
-M	$R_2$	6	1	1	0	0	-1	0	1	6
	$Z_j - C_j$	-16M	-3M+4	-2M+3	M	0	M	0	0	

Since some  $Z_j - C_j \leq 0$  and the current basic feasible solution is not optimum.

First iteration:

$$C_j \quad -4 \quad -3 \quad 0 \quad 0 \quad 0 \quad -M \quad -M$$

$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$	$S_3$	$R_2$	Min
-4	$x_1$	5	1	1/2	-1/2	0	0	0	10
0	$S_2$	21	0	7/2	-3/2	1	0	0	42/7
-M	$R_2$	1	0	1/2	1/2	0	-1	1	2
	$Z_j - C_j$	-M-20	0	$\frac{-M+2}{2}$	$\frac{-M+4}{2}$	0	M	0	

Since some  $Z_j - C_j \leq 0$  and the current basic feasible solution is not optimum.

Second iteration:

$$C_j \quad -4 \quad -3 \quad 0 \quad 0 \quad 0$$

$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$	$S_3$
-4	$X_1$	4	1	0	-1	0	1
0	$S_2$	14	0	0	-5	1	7
-3	$x_2$	2	0	1	1	0	-2
	$Z_j - C_j$	-22	0	0	1	0	2

Since all  $Z_j - C_j \geq 0$  the current basic feasible solution is optimum.

and is given by  $\text{Min } Z = 22, X_1 = 4, X_2 = 2$ .

9. Use two phase simplex method to

$$\text{Max } Z = 5x_1 + 3x_2$$

Subject to

$$2x_1 + x_2 \leq 1$$

$$x_1 + 4x_2 \geq 6$$

$$\& x_1, x_2 \geq 0$$

**Solution:**

By introducing the non negative slack, surplus and artificial variables, the

standard form of the LPP is

$$\text{Max } Z = 5x_1 + 3x_2 + 0.s_1 + 0.s_2 - R_1$$

Subject to

$$2x_1 + x_2 + s_1 = 1$$

$$x_1 + x_2 - s_2 + R_1 = 6$$

$$\& x_1, x_2, s_1, s_2, R_1 \geq 0$$

Initial basic feasible solution is

$$S_1=1$$

$$R_1=6$$

Initial iteration:

$$C_j \quad 0 \quad 0 \quad 0 \quad 0 \quad -1$$

$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$	$R_1$	Min
0	$S_1$	1	2	1	1	0	0	1
-1	$R_1$	6	1	4	0	-1	1	6/4
	$Z_j - C_j$	-6	-1	-4	0	1	0	

Since some  $Z_j - C_j \leq 0$  and the current basic feasible solution is not optimum.

First iteration:

$$C_j \quad 0 \quad 0 \quad 0 \quad -1 \quad -1$$

$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$	$R_1$
0	$x_2$	1	2	1	1	0	0
-1	$R_1$	2	-7	0	-4	-1	1
	$Z_j - C_j$	-2	7	0	4	1	0

Since all  $Z_j - C_j \geq 0$  and the current basic feasible solution is optimal to the auxiliary LPP. Since an artificial variable is in the current basis at positive level, the given LPP has no feasible solution.

10. Use dual simplex method to solve the LPP

$$\text{Max } Z = -3x_1 - 2x_2$$

Subject to

$$x_1 + x_2 \geq 1$$

$$x_1 + x_2 \leq 7$$

$$x_1 + 2x_2 \geq 10$$

$$x_2 \leq 3$$

$$\& x_1, x_2 \geq 0$$

**Solution:**

The given LPP is

$$\text{Max } Z = -3x_1 - 2x_2$$

Subject to

$$-x_1 - x_2 \leq 1$$

$$x_1 + x_2 \leq 7$$

$$-x_1 - 2x_2 \leq 10$$

$$x_2 \leq 3$$

$$\& x_1, x_2 \geq 0$$

By introducing the non negative slack variables  $s_1, s_2, s_3$  and  $s_4$  the LPP becomes

$$\text{Max } Z = -3x_1 - 2x_2 + 0.s_1 + 0.s_2 + 0.s_3 + 0.s_4$$

Subject to

$$-x_1 - x_2 + s_1 = -1$$

$$x_1 + x_2 + s_2 = 7$$

$$-x_1 - 2x_2 + s_3 = -10$$

$$x_2 + s_4 = 3$$

$$\& x_1, x_2, s_1, s_2, s_3, s_4 \geq 0$$

Initial iteration BFS is

$$S_1 = -1, S_2=7, S_3=-10, S_4=3$$

Initial Iteration:

$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$	$S_3$	$S_4$
0	$S_1$	-1	-1	-1	1	0	0	0
0	$S_2$	7	1	1	0	1	0	0
0	$S_3$	-10	-1	-2	0	0	1	0
0	$S_4$	3	0	1	0	0	0	1
	$Z_j - C_j$	0	3	2	0	0	0	0

First iteration

$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$	$S_3$	$S_4$
0	$S_1$	4	-1/2	0	1	0	-1/2	0
0	$S_2$	2	1/2	0	0	1	1/2	0
-2	$x_2$	5	1/2	1	0	0	-1/2	0
0	$S_4$	-2	-1/2	0	0	0	1/2	1
	$Z_j - C_j$	-10	2	0	0	0	1	0

Second iteration:

$C_B$	B	$X_B$	$X_1$	$X_2$	$S_1$	$S_2$	$S_3$	$S_4$
0	$S_1$	2	0	0	1	0	-1	-1
0	$S_2$	0	0	0	0	1	1	1
-2	$x_2$	3	0	1	0	0	0	1
-3	$x_1$	4	1	0	0	0	-1	-2
	$Z_j - C_j$	-18	0	0	0	0	3	4

Since all  $Z_j - C_j \geq 0$  the current basic feasible solution is optimum and is given by  $\text{Min } Z = -18, X_1 = 4, X_2 = 3$ .